

# Lutterworth Friday Night Skittle League

## CUP/PLATE RULES

1. Cup and Plate to be played over 7 legs as a team (like beer leg). Result of match to be obtained from number of pins added together from each leg.

E.G.

### 1<sup>ST</sup> LEG

TEAM A, After all 9 players have thrown score 65 pins. TEAM B, after all 9 players thrown score 60 pins

After 1<sup>st</sup> leg TEAM A LEAD BY 5 PINS.

### 2<sup>ND</sup> LEG

TEAM B, After all 9 players thrown score 70 pins. TEAM A, after all 9 players have thrown score 62 pins.

After 2<sup>nd</sup> LEG TEAM B NOW LEAD BY 3 PINS.

2. In the result of a tie on pins after 7 legs, an extra 3 legs to be played.
3. Captains to draw players positions.
4. All players to have played 4 league games prior to presentation/finals night.